

Localizing layouts

🌐 Language: [Deutsch](#) · [English](#)

🔧 Localizing layouts

Make layouts translatable – unique component identifiers and translations in the layout.

HOW-TO

APPLICATION DEVELOPER

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APPLIES TO NUCLOS 4.2026.X

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Unique identifiers

Static layout components automatically get internal identifiers from the WYSIWYG editor that must be **unique** per layout. If an identifier is used more than once, localization produces a **warning** on the layout.

Part of the localization key is the **component type**, followed by the identifier in square brackets. Find the affected components and adjust them slightly.



Ensuring uniqueness

If a component uses a public caption as its identifier and that caption is needed several times, store the identical caption in the **layout translations**. These translations are then preferred as source text for localization.

The screenshot displays the WYSIWYG editor interface. On the left, the 'Eigenschaften von "Label_1"' palette is open, showing the 'Name der Komponente' field set to 'Label_2'. A red arrow points from this field to the 'Label_2' entry in the 'Localization warnings' panel on the right. The warnings panel lists components A through NotModifiable. Below the warnings, two form sections are visible: one with fields 'Ort', 'Name', and 'Unternehmen', and another with 'Ort2', 'Name2', and 'Unternehmen'.

Warning for a duplicate identifier.

Layout - Result

List

Details

Extras

<Textfilter>

Views

Localization warnings 1		
Localization key is not unique: #vY7kzQjRJTUygNsOk7v.layout-titled-border[ohne Titel]] Local...	Name	Nucle
	TestTabindex	TestTabindex
	TestLayoutHeader (row)	TestOther

Storing translations in the layout.

Related pages

 Localization

Overview.

[Open](#)

 Layout

Masks.

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